### Community activities code

#### Application

1. This code applies to assessing development for:
   1. club (small scale); or
   2. community use; or
   3. place of worship.

Note – Refer to the definition of Club (small scale) contained in Schedule 1.2.

1. When using this code, reference should be made to Part 5.

#### Purpose

1. The purpose of the Community activities use code is to ensure that development is appropriately located, designed and operated to meet the needs of users and maintain the amenity of surrounding areas.
2. The purpose of the code will be achieved through the following overall outcomes:
   1. the use is appropriately located according to the type of proposed use and surrounding existing and planned uses;
   2. the use is designed and operated in a manner which:
      1. maximises user and community benefit;
      2. mitigates adverse impacts;
      3. ensures a safe environment is provided;
      4. maintains the predominant built form, character and amenity of the surrounding area;
   3. where practicable, community activities are co-located and designed to create a multifunctional hub.

#### Criteria for assessment

Part A - Criteria for self-assessable and assessable development

Table 9.3.7.3.a – Community activities code – self-assessable and assessable development

| Performance outcomes | Acceptable outcomes | Applicant response |
| --- | --- | --- |
| **For self-assessable and assessable development** | | |
| **Site requirements** | | |
| **PO1**  Development is located conveniently to the population that it is intended to serve. | **AO1.1**  Where for a place of worship, development is located within an existing building in the Community facilities zone;  or  **AO1.2**  Where for a club (small scale), development is located within an existing building in the Community facilities zone, Sport and recreation zone, or Open space zone;  or  **AO1.3**  Where for a Community use, development is located within an existing building in the Principal centre zone, Major centre zone, District centre zone, Local centre zone, Township zone or Community facilities zone;  or  **AO1.4**  Development is located within an existing building on a site including or adjacent to a site containing an existing lawfully established community activity use. |  |
| **PO2**  Development is located to minimise the introduction of non-local traffic into residential streets. | **AO2.1**  The site has frontage to a road other than an access road as identified on the Transport network overlay maps contained in Schedule 2. |  |
| **PO3**  Development is located, designed and operated to ensure that users are not exposed to unacceptable levels of contaminants. | **AO3.1**  Development is located where soils are not contaminated by pollutants which represent a health or safety risk to users. |  |
| **Amenity** | | |
| **PO4**  Development is designed to protect nearby sensitive land uses from adverse impacts on the existing levels of amenity, including by way of light, noise, odour or other nuisance. | **AO4.1**  Where on a site adjoining a sensitive land use and located within 20 metres from the common boundary a minimum 1.8 metre high solid acoustic fence is provided for the full length of the common boundary. |  |
| **AO4.2**  Development does not involve amplification devices and does not generate noise that is a nuisance to nearby sensitive land uses. |  |
| **AO4.3**  Development provides outdoor lighting which is installed and operated in compliance with the requirements of AS4282-1997 Control of the obtrusive effects of outdoor lighting. |  |
| **Operation** | | |
| **PO5**  Development ensures that the hours of operation are consistent with reasonable community expectations for the use and do not impact on the amenity of nearby sensitive land uses. | **AO5.1**  Hours of operation are limited to 7.00am to 6.00pm;  or  **AO5.2**  Where for a club (small scale) associated with a lawfully established Sport and recreation use, the hours of operation are limited to 7.00am to 9.00pm. |  |
| **Ancillary uses** | | |
| **PO6**  The provision of food and drink is ancillary to the use.  Note – Where development does not satisfy the acceptable outcome, separate approval for a food and drink outlet will be required. | **AO6.1**  The provision of food and drink is an ancillary and subservient use to a Club (small scale) or a Community use and only serves club members, visitors or staff. |  |
| **For assessable development** | | |
| **Site requirements** | | |
| **PO7**  The site has sufficient area and frontage to accommodate:  (a) buildings and structures;  (b) setbacks;  (c) access, parking, manoeuvring and circulation;  (d) pedestrian access;  (e) landscaping. | **AO7.1**  No acceptable outcomes are provided. |  |
| **Design** | | |
| **PO8**  Where development involves a new building, development is designed to be consistent with the built form of development on surrounding sites. | **AO8.1**  Development is of a scale and bulk that is not greater than that of surrounding development. |  |
| **PO9**  Where development involves a new building, development is designed to be adaptable and capable of multiple community activities, services and functions. | **AO9.1**  The use is designed to be adaptable and cater to a range of community activity uses. |  |
| **Safety** | | |
| **PO10**  Safety of users of the development and surrounding community is considered and incorporated into the design of the facility.  Note – Planning scheme policy – Crime prevention through environmental design (CPTED) provides guidance on appropriate design responses. | **AO10.1**  No acceptable outcomes are provided. |  |
| **Landscaping** | | |
| **PO11**  Landscaping contributes to establishing an attractive and safe streetscape and a high standard of amenity. | **AO11.1**  No acceptable outcomes are provided. |  |
| **Parking and access** | | |
| **PO12**  Vehicle parking and access is designed and located:  (a) to be conveniently accessed from the street;  (b) where they do not dominate the street frontage. | **AO12.1**  No acceptable outcomes are provided. |  |